

CLAIMS AMENDMENTS

1 – 88 (Canceled)

89 (New) A gaming device having a primary game whose outcome is at least partially determined by chance and a bonus game, the bonus game comprising:

a first, a second, and a third concentrically mounted wheel, each wheel having a plurality of stop positions located at an approximately equal distance from a center axis and further such that each wheel's stop positions are visually distinguishable from each of the other two wheel's stop positions, configured such that each wheel is individually controllable by said gaming device, and, a prize value counter showing a current value of any bonus prizes won during bonus game play;

logic in said gaming device operably disposed therein and usable to control movement of said wheels, configured to trigger a bonus game upon occurrence of a predetermined event in said primary game, said bonus game comprising the movement of at least two of said three concentrically mounted wheels and ending when said at least two concentrically mounted wheels stop and any prize values indicated are added or subtracted from said prize value counter;

where said three concentric wheels are further configured such that each of said first wheel's stop positions correspond to one of a win symbol or a non-win symbol, each of said second wheel's stop positions correspond to prize values, said prize values usable

in calculating an amount awardable at the completion of a bonus game, and each of said third wheel's stop positions correspond to one of a number or a symbol usable to change a position of said first wheel from one stop location to another stop location before a bonus game completes; and

where said logic is further configured such that for said bonus game, one of said at least two wheels used in said bonus game is always said first wheel.

90 (New) The gaming device of claim 89 where said first wheel has a diameter larger than said second and third wheels.

91 (New) The gaming device of claim 90 where said second wheel has a diameter larger than said third wheel.

92 (New) The gaming device of claim 89 where said bonus game further comprises the movement of all three wheels during each bonus game.

93 (New) The gaming device of claim 92 where said logic is further configured to stop said first wheel while at least said third wheel is still moving, and upon stopping said third wheel changing a stop position of said stopped first wheel in accordance with a number or symbol indicated at a stop position of said third wheel.

94 (New) The gaming device of claim 89 where said at least two wheels used in a bonus game further includes said second wheel, and where said second wheel is used to indicate a prize value to awarded in conjunction with a win position on said first wheel.

95 (New) A method of playing a bonus game at a gaming device, the gaming device having a primary game whose outcome is at least partially based on chance, comprising:

providing three concentric wheels usable in a bonus game, said wheels individually rotatable, further comprised of a first wheel having at least one win indicator thereon, a second wheel having at least one win value or win item thereon, and a third wheel having at least one indicator usable to indicate a change in position of said first wheel;

recognizing an event in said primary game which is used to start a bonus game;

starting said bonus game by spinning said concentric wheels;

halting said spinning wheels;

moving said first wheel in accordance with said third wheel, if said third wheel is stopped such that a change of position of said first wheel is indicated;

determining if said first wheel is in a win stop position;

using said second wheel to determine an amount to award if said determined position of said first wheel is a win position; and

awarding said determined amount by adding said determined amount to a win counter viewable by a player.

96 (New) The method of claim 95 further comprising:

providing a start position on said first wheel;

providing a final position on said first wheel;

moving said first wheel in a manner that progresses from said start position towards said final position over a plurality of bonus games.

97 (New) The method of claim 96 further comprising:

awarding an additional bonus amount if said first wheel stops on said final position.

98 (New) A gaming device having a primary game whose outcome is at least partially based on chance and a bonus game, comprising:

means for using three individually controllable concentric wheels in a bonus game, where said three wheels comprise a first wheel having at least one win indicator thereon, a second wheel having at least one win value or win item thereon, and a third wheel having at least one indicator usable to indicate a change in position of said first wheel;

means for recognizing an event in said primary game which is usable to start a bonus game;

means for using a known bonus game win amount, including a non-win of 0 value, to determine where said wheels will stop so as to show a value won equal to said determined amount;

means for starting said concentric wheels spinning after recognizing said bonus game start event;

means for controllably halting said spinning wheels in a manner consistent with said known value;

means for adjusting said first wheel either backwards or forwards in accordance with said third wheel, where said third wheel and said first wheel are initially stopped at locations which will result in the final position of said first wheel showing either a win or a non-win in accordance with said known bonus game amount;

means for stopping said second wheel to show an amount to award if said known bonus game amount is not 0; and

means for indicating an amount won by adding said known amount to a win counter viewable by a player.

99 (New) The gaming device of claim 98 further comprising:

means for initializing said bonus game at a start position on said first wheel;

means for indicating a final position on said first wheel;

means for moving said first wheel in a manner that progresses from said start position towards said final position over a plurality of bonus games.